CERTIFICATE

Service Experience Design Engineer
TOEIC 740
GTQ Level 1

DESIGN

Figma
Sketch
XD
Protopie
Photoshop
Illustrator
Lightroom
Rhinoceros
Blender
Keyshot

TECH

Swift
SwiftUI
Swift Concurrency
Combine

COOPERATION

Git
GitHub
Zeplin
Jira
Confluence
Trello
Slack
Notion
Miro

EXPERIENCE

EXEM — UX/UI Designer   2024.02 — 2024.07

- Designed dashboards and system monitoring web UI for the exemONE (database performance management service).
- Improved exemONE design system to solve inefficiencies and visual issues in design work.

Apple Developer Academy @ POSTECH — iOS Developer Learner   2023.03 — 2023.12

- Participated in iOS development in four team projects and contributed to releasing two apps on the App Store.
- Winner of the WWDC23 Swift Student Challenge.
- Attended the WWDC23 event at Apple Park, Cupertino.
- Participated as a speaker at KWDC23, sharing experiences about WWDC23 and the Apple ecosystem in the US.
- Participated in Kakao Mobility Nemoton and reached the finals.
- Participated in the Korea SW Convergence Hackathon and reached the finals.
- Studied SwiftUI, Swift Concurrency, operating systems, and Human Interface Guidelines.

KONGTECH — UX/UI Designer   2021.04 — 2023.02

- Designed a new design system for Obro to ensure consistent user experience and improve team efficiency.
- Designed the system and UI for the "Everyone's Safety Bell" (Gyeonggi-do emergency reporting system) mobile app (iOS/Android) and web interface.
- Participated in multiple SI projects with various companies including Gyeonggi-do, Korea Expressway Corporation, SK, and LG.
- Proposed and introduced a new design tool (Figma) to the team and conducted training to enhance team productivity.
- Modeled 3D objects used in the Obro service using Blender.

BCSD LAB(University Service Development Club) — UX/UI Designer   2019.01 — 2021.03

- Planned, designed, and continuously operated the service Koin (student platform service) with 1,500 MAU.
- Enhancing user experience through various experiments using Firebase for user metrics and Protopie for micro-interactions.
- Planned and designed the new service Han River (lecture evaluation and material sharing service).
- Served as the design team leader, facilitating continuous communication with the development team and providing comprehensive service development concepts.
- Provided basic design education and mentoring to new club members (beginners).

EDUCATION

Apple Developer Academy @POSTECH   2023.03 — 2023.12

Studied iOS development based on Challenge-Based Learning.

Korea University of Technology and Education   2015.03 — 2021.02

Major in Product Design, Department of Design Engineering.

AWARD

Apple WWDC23 Swift Student Challenge Winner   2023.05

Developed MellowYellows, an app to check moon phases.